

BOZ - Makeup and Costuming Technical Guide

Costume

Upon meeting a Boz Terran, one might first notice that unlike many standard Terrans, their garb is of high-quality, well-made, practical and durable. Next, by this clothing one might accurately be able to guess at the profession and lifestyle of the Boz. Last, one would perceive the strong contrast between their high-tech accessories and their old-fashioned, antiquated sense of style.

Terran settlers of the Boz System were mostly asteroid miners, game hunters, or folk drawn to the low-tech re-creation of early 20th Century London built there. Post-Fall Boz were uniquely qualified to deal well with the loss of technology that was so detrimental to other Terran colonies. Present-day Boz honor the memory of those who came before them in part by carrying on the traditions, fashion, and ways of life of their predecessors.

Suggestions: Colonial, 19th and early 20th century garb (mostly men's garb for reasons of practicality). Explorer/Safari/Archaeological gear. Some elements of steampunk (clothing style only - Boz technology is at a higher level). Equip your Boz with items indicative of their profession.



Key Accessories

Boz Cybernetics: Almost every Boz has a visible cybernetic. This is a hold-over from the earliest days of the Boz colonies, when it was the only means to tap into the mining facility systems. Now these cybernetics are seen as status symbols, accessories, and useful tools that might grant an edge in one's profession. Some cybernetics have been passed down for generations; Boz take a certain pride in servicing and maintaining these heirlooms (similar to how some people care for vintage cars).

Boz do use modern internal cybernetics, but the antique cybernetics mentioned above tend to be external. These older cybernetics are primarily of the 'enhancement' type: robotic arms granting additional strength, robotic hands for more deft manipulation, integrated optics for better sight, etc. These are hard-working affairs, durable and built to last. They can be represented with robotics bared (if the owner prefers easy access to the internals) or with highly polished metallic or ceramic-looking protective outer plates.

Popular Reference: RIGs (Dead Space). For parts and the look rather than as a whole: Iron Man's suit. Samus' suit (Metroid). Sir Hammerlock (Borderlands).

